

# ***ALL SASS RULES APPLY***

## ***In addition: Rules to Remember***

Unless stated otherwise in the specific stage instructions,  
the following covenants will apply:

1. All shotgun targets are "MUST KILLS" .
2. Shooters have the option of making up shotgun misses, in any order.
3. The term "Make it safe" means all long guns are pointed in a safe direction, with the action open and cleared on the rest where they came from, unless directed in the stage instruction.
4. Rifle and pistol rounds over the berm are a match DQ.
5. There is no hip shooting of any firearms. Shooting from the hip will be penalized by a 10 second safety, per gun, shot from the hip. Long guns must be shot while mounted on the shoulder. Anywhere else is considered from the hip.
6. Scoring is done using the Total Time method.
7. Inner personal conflicts will not be tolerated.
8. Horizontal gun carts are not permitted.
9. If a shooter leaves the Loading Table with a loaded rifle, action closed and the hammer cocked, it will result in a SDQ, treated as per SASS Shooter Handbook prior to version 24.1, all other current SASS rules and Perry County Regulator rules continue to apply